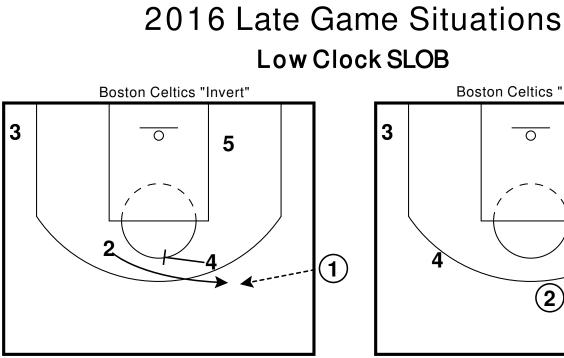
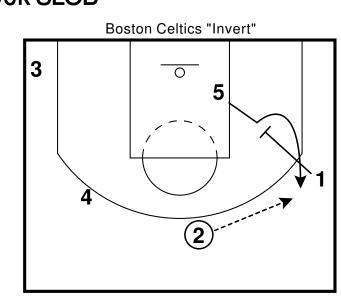
Late Game Situations SLOB late on clock

Low Clock SLOB

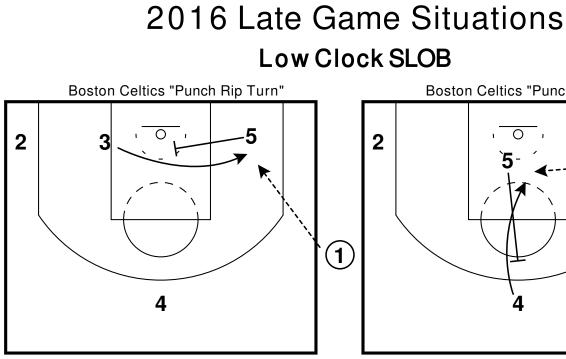
- 5.1 Boston Celtics "Invert"
- 5.2 Boston Celtics "Punch Rip Turn"
- 5.3 Boston Celtics "Winner"
- 5.4 Box Wing Flare
- 5.5 Brazil EOG SLOB 3 Box Double
- 5.6 Brose Baskets Bamberg
- 5.7 EOG Hammer
- 5.8 EOG SLOB
- 5.9 Germany Stagger to Weakside Hand-Off
- 5.10 Hoo 7
- 5.11 Ice
- 5.12 Last Second Play
- 5.13 Lebron Miami Heat SLOB
- 5.14 Minnesota Lynx EOG SLOB UCLA Mid-post Kickout 3
- 5.15 Phoenix Suns EOG SLOB
- 5.16 Sideline Elevator
- 5.17 SOB Triple
- 5.18 Spain EOG SLOB PNR Rip
- 5.19 Suns
- 5.20 Washington Wizards EOG SLOB Elevator



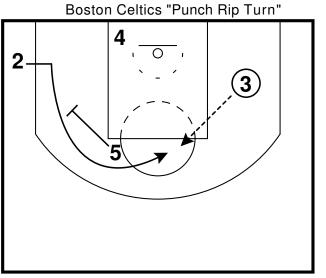
4 screens away for 2 to receive the pass from 1.



1 fakes like they are receiving the back screen and sets a screen for 5 who pops to the wing for 3.

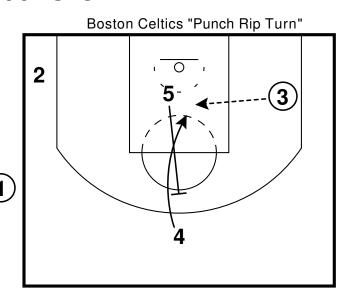


5 screens away for 3 who receives the pass from 1.



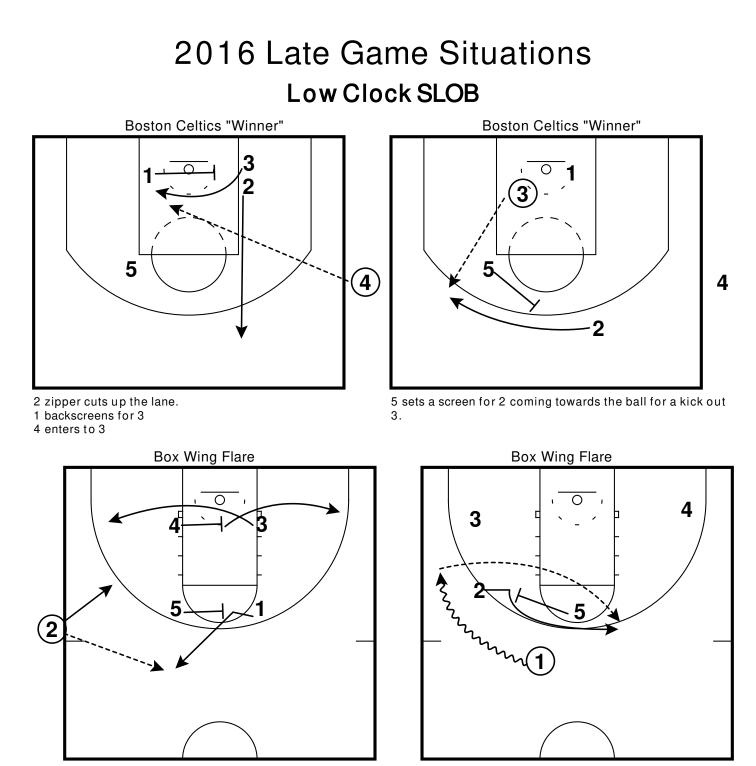
1

5 then turns and screens away for 2.



5 sets a back screen for 4 cutting down the lane.

1

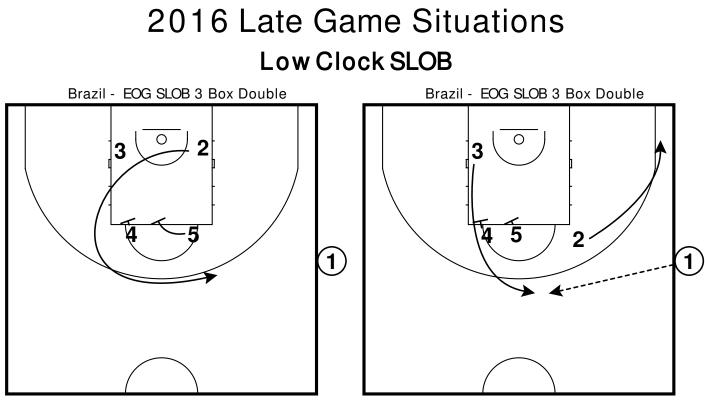


4 and 5 set cross-screens for 3 and 1.

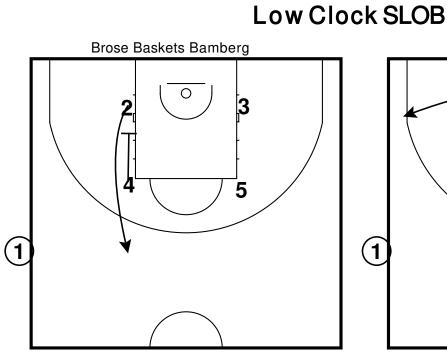
2 first looks for 3 in the corner.

If 3 isn't open, 2 passes to 1.

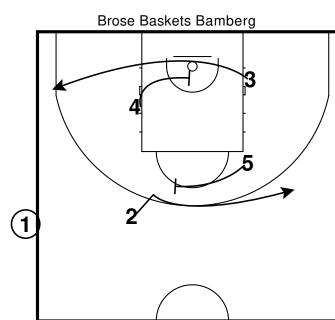
- 1 dribbles toward 2, and 5 sets a flare screen for 2.
- 2 flares to the opposite wing.
- 1 passes to 2 for a shot.



- 2 starts facing 3 as if he was going to screen for him.
- 2 then curls off of a double screen by 4 & 5.
- If 2 isn't open he cuts to the corner.
- 4 & 5 set a second double screen for 3.
- 1 passes to 3 for the shot.

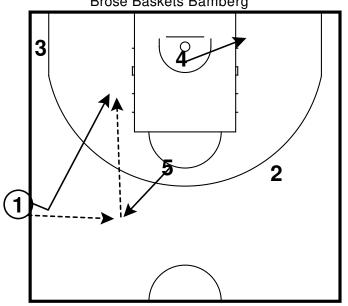


4 sets a down-screen for 2 who cuts up the lane line to the slot.



- 5 sets a screen for 2 as 4 sets a screen for 3.
- 1 looks to pass to 2 or 3 for a shot.

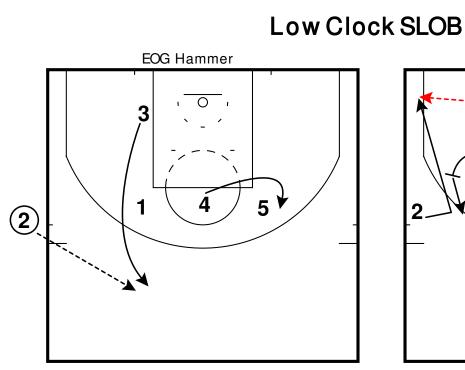
2016 Late Game Situations



If neither option is open, 5 flashes to the ball and gets the pass from 1.

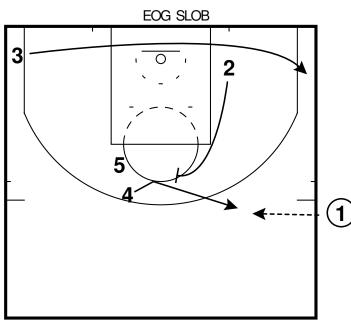
1 makes a hard cut to the basket looking for the give-and-go pass from 5.

Brose Baskets Bamberg

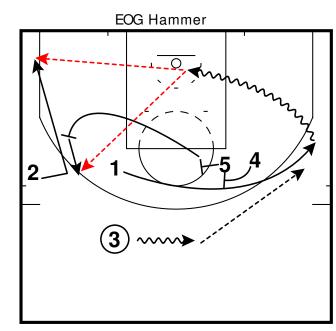


2016 Late Game Situations

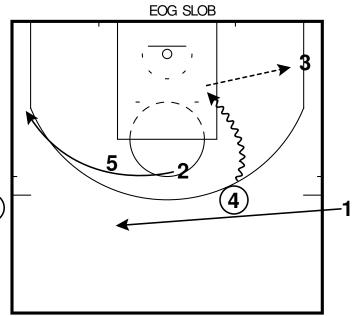
3 zipper cuts to receive the pass from 2. 4 loops around 5.

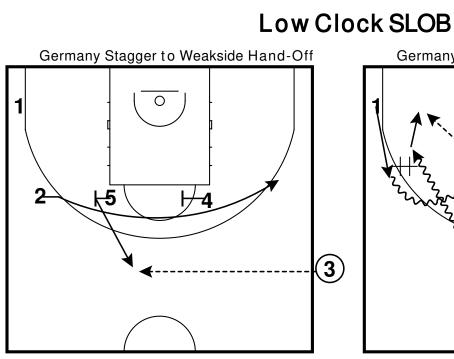


Draymond at the 4, Speights at the 5



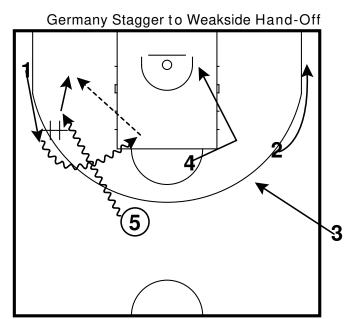
1 receives a stagger flare from 5/4 and receives the pass from 3.5 sets the hammer for 2 as 1 drives baseline.





2 cuts across a staggered screen from 5 and 4.

If 2 isn't open, 5 flashes to the top of the key and gets the ball.

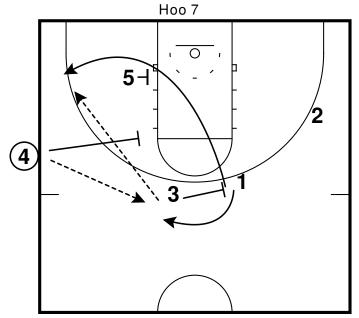


2016 Late Game Situations

Once 5 has the ball, 2 clears to the corner and 3 steps in to the wing.

5 dribbles to the left corner and gives the ball to 1 on a dribble hand-off.

As 1 drives middle, 5 can pop for a shot in the short corner.



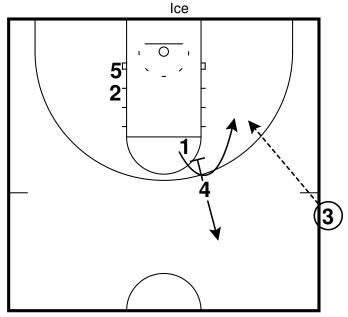
-low clock sideline play vs zone defense

- 3 screens for 1 coming across, 4 to 1

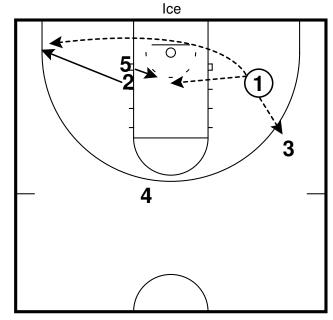
- 4 steps in, 4 and 5 screen top and bottom of zone as 3 cuts down and to wing

- 1 takes quick dribble away to shift zone and comes back to 3 for shot

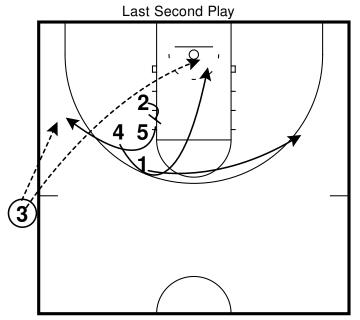
2016 Late Game Situations Low Clock SLOB



- 3 hits the 1 curling off the 4 man's screen - If the 1 is not open, hit the four coming back to the ball - After inbounding the ball, the 3 follows his pass to the wing



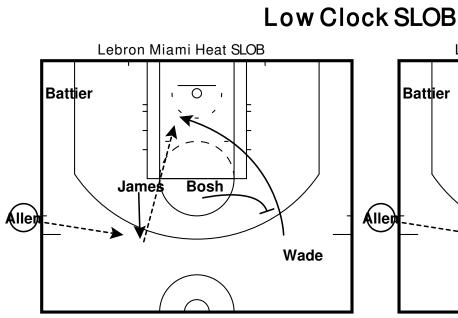
1 looks for the open man or shoots the lay up depending on if we need a 2 or 3 point shot



2 acts like he's setting a screen for 5 then cuts around him to the left wing.

4 loops around 1 to the basket for a lob.

3 passes to 2 for a shot or to 4 for a lob.

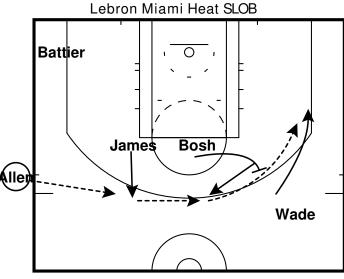


2016 Late Game Situations

Lebron James pops up and receives the pass from Ray Allen.

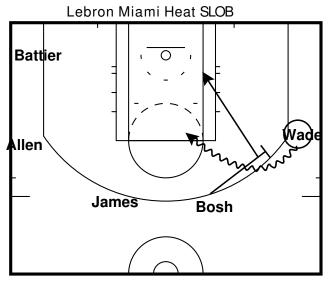
Chris Bosh steps over and sets a back screen for Dwyane Wade.

If open, James passes to Wade cutting to the basket.



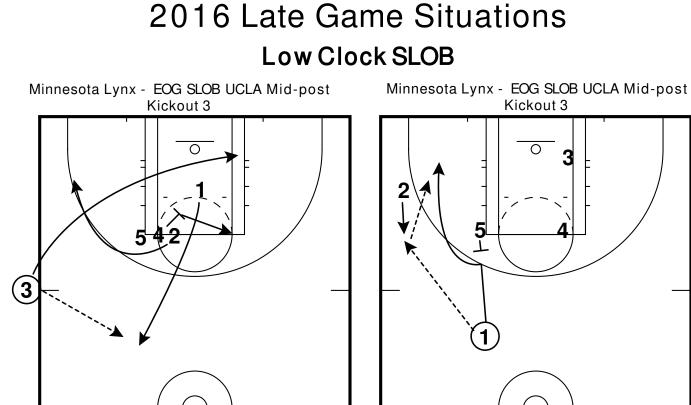
If the opposing team starts reading the back-cut, Wade can flare and Bosh can step back to the ball.

James then swings the ball to Bosh who can pass to Wade on the wing.



Once Bosh has passed to Wade, these two can play a 2 man game with a pick and roll.

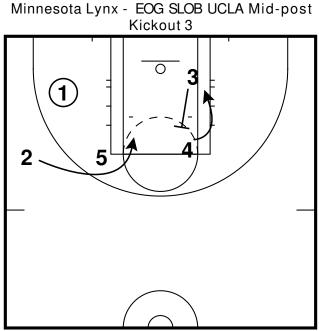
James, Allen, and Battier are on the opposite side of the floor to open space for Bosh and Wade.



2 curls around the screens from 5 & 4.

4 screens for 1.

3 passes to 1 then cuts to the weakside block.



- 3 sets a back screen for 4 cutting to the rim.
- 2 cuts around 5 into the paint.

3

1 passes to 2 then goes off of the UCLA cut.

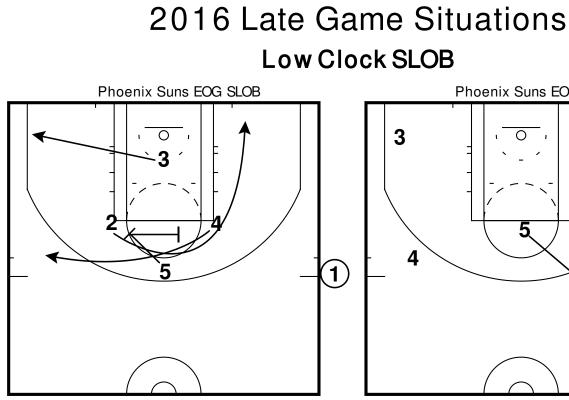
2 passes to 1 in the mid-post area.

Kickout 3 \cap 2 5

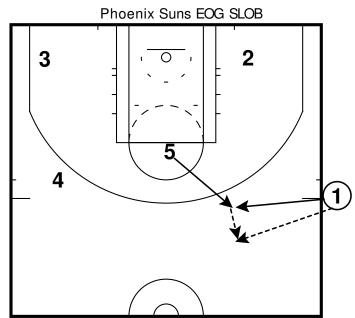
3 cuts off of the screen from 5.

1 passes to 3 for the 3 point shot.

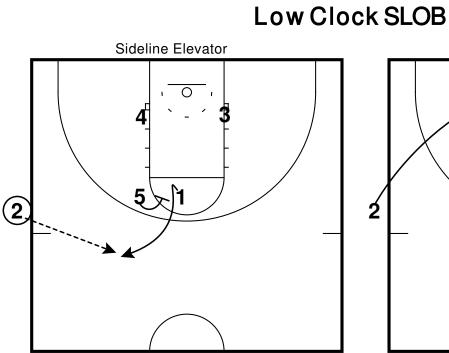
Minnesota Lynx - EOG SLOB UCLA Mid-post



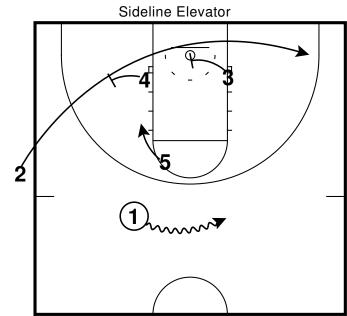
Starting in a diamond set, 5 screens for 2 who loops to the strong side short corner. 5 turns and screens for 4 who cuts to the weak side wing.



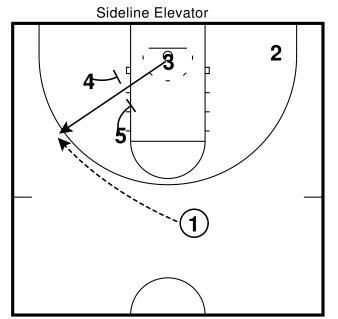
5 then cuts to the ball to receive the inbound pass. 1 cuts to get a pitch back and open look at 3.



2 passes to 1 cutting off of a screen from 5.



2 cuts along the baseline off of a staggered screen from 4 and 3.

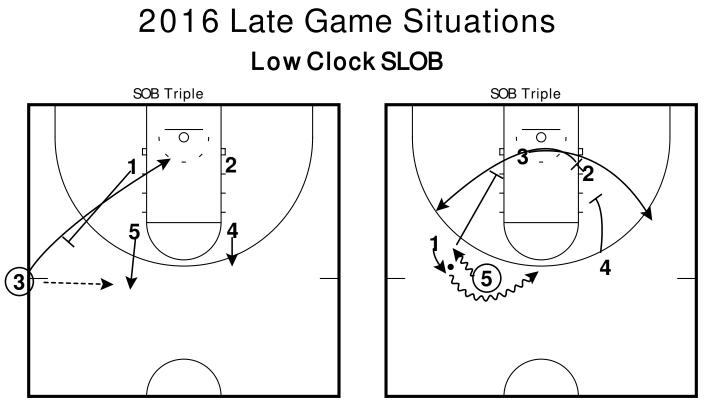


3 cuts in between 4 and 5 to the left wing.

1 passes to 3 for a shot.

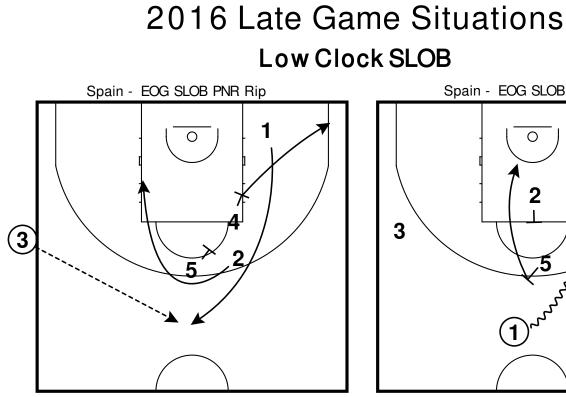
1 dribbles right.

2016 Late Game Situations



3 hits 5 1 backscreens 3 5 dribble hand-off to 1 and rolls

2/4 stagger 3 2 goes out opposite

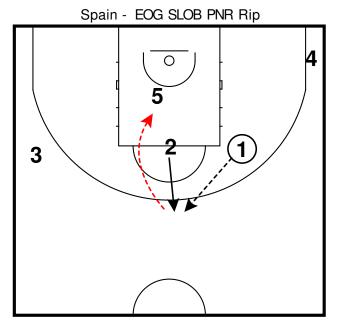


2 curls around 5.

4 & 5 screen for 1.

3 passes to 1.

4 cuts to the corner.



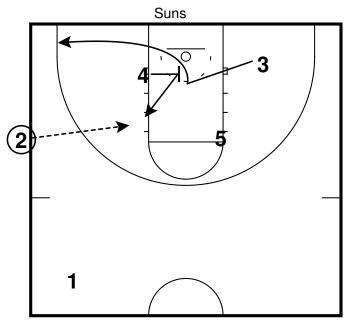
Pop Option

If nothing is available on the ball screen, 2 pops up top to receive the pass from 1.

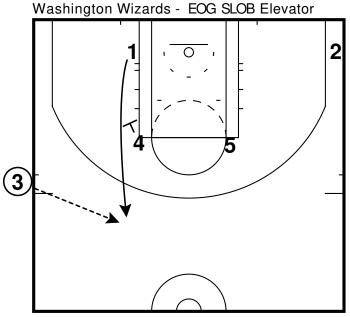
2 passes inside to 5 for a post up.

- Spain EOG SLOB PNR Rip 4 Ο 2 3 τ, , , , 1
- 1 turns the corner on the ball screen from 5.
- 2 sets a back screen on x5 to free up 5 for the roll.

2016 Late Game Situations Low Clock SLOB

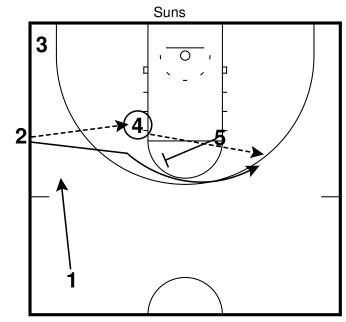


Shooter takes ball out. 4 flex screens for 3 and flashes back for the ball. 1 is pressure release.



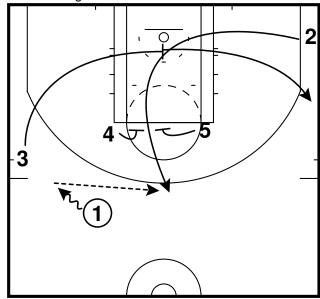
1 cuts off of the screen from 4.

3 passes to 1.



5 sets flair screen for 2, 1 fills behind for catch and shoot. 5 can dive to basket after flair screen if 3 isnt needed.

Washington Wizards - EOG SLOB Elevator



- 3 screens for 2 then continues to cut to perimeter.
- 4 & 5 set an elevator screen for 2.
- 1 passes to 2 for the shot.