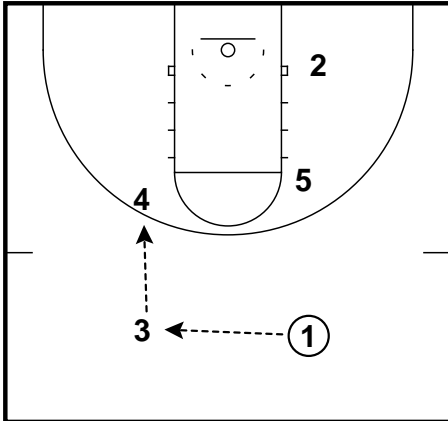# Quick Hitters
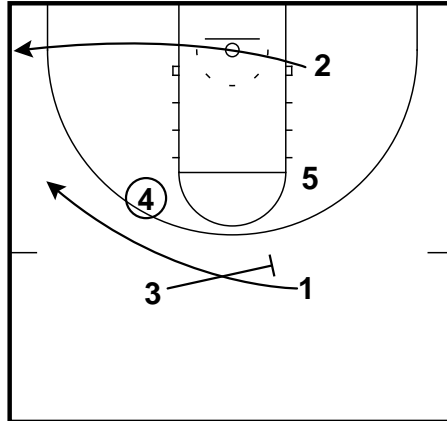
Elbow Split Fade
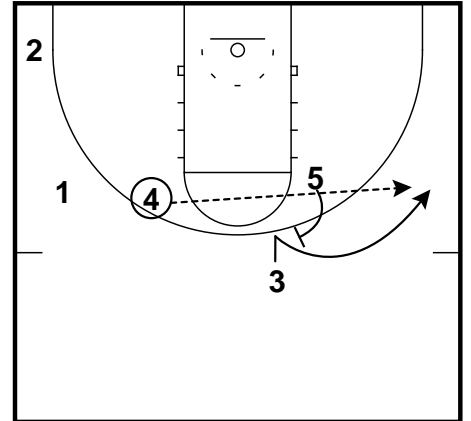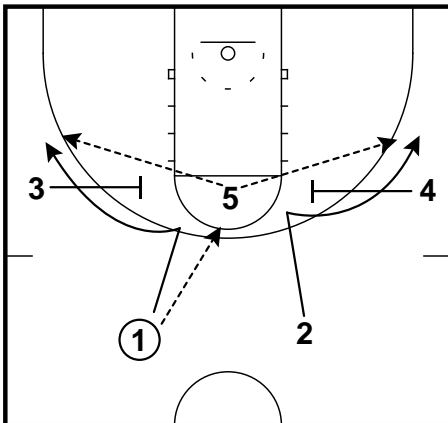

1 passes to 3.

3 passes to 4.

Elbow Split Fade
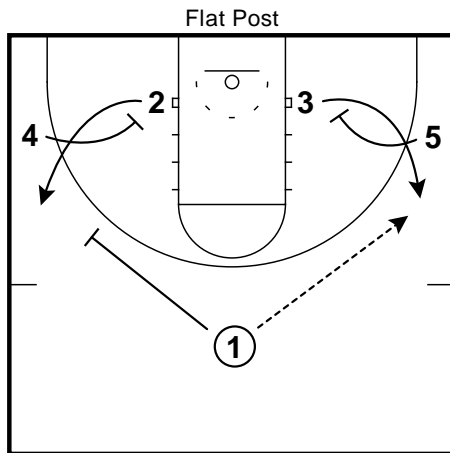

3 screens for 1.

2 clears out to corner.

NOTE: 3's screen for 1 is a decoy, as it is looking to put X3 in a position where he is concerned about helping on 1, and is not ready for the next action.

Elbow Split Fade

5 sets fade screen for 3.

4 passes to 3.

EOH Flares

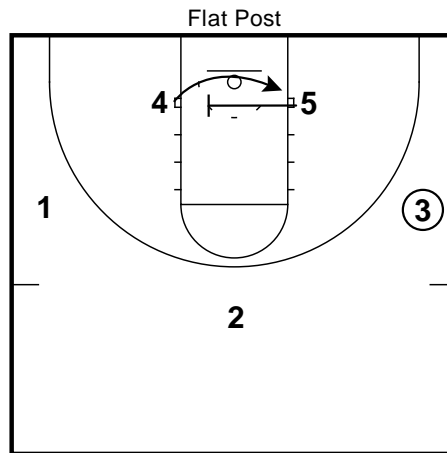1 passes to 5. 1 & 2 cut inside, 3 & 4 cut in and set screens for 1 & 2. 5 looks to pass to either one.

Quick Hitters

Flat Post
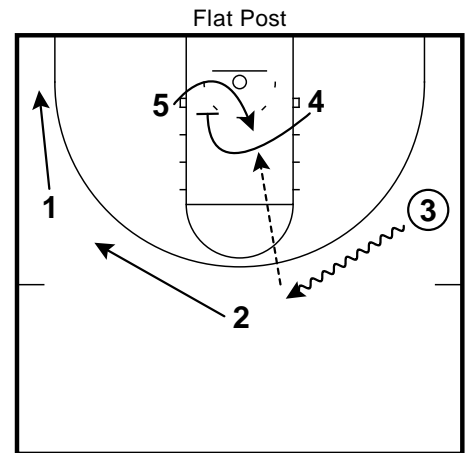

4 & 5 down sceen for 2 & 3

1 pass to 3

1 screen away for 2

Flat Post

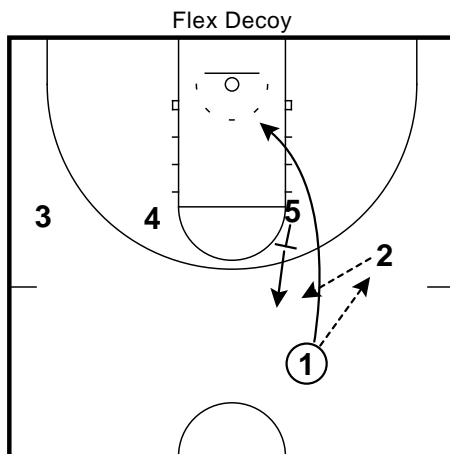

5 cross screen for 4

Flat Post

3 drags dribble out

1 & 2 space

4 cross screen for 5

3 pass to 5 to score

Flex Decoy

1 passes to 2. 1 UCLA cuts off of 5's back screen.

Flex Decoy
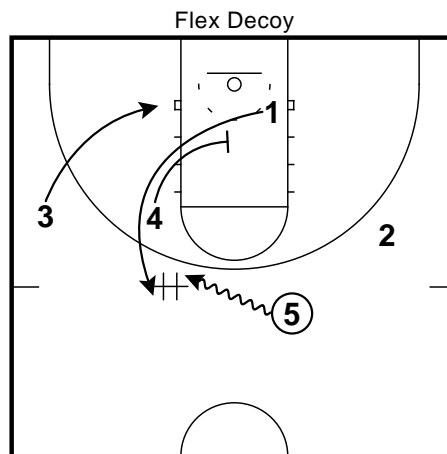
4 screens for 1. 5 / 1 DHO.

Flex Decoy
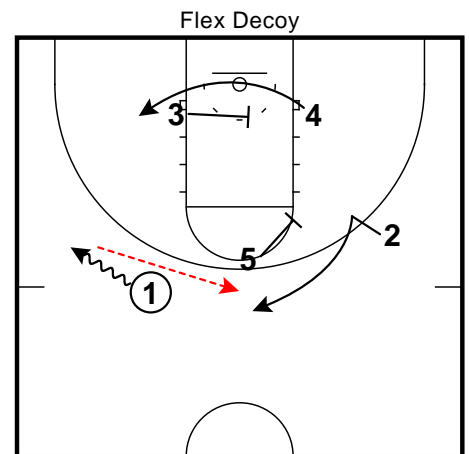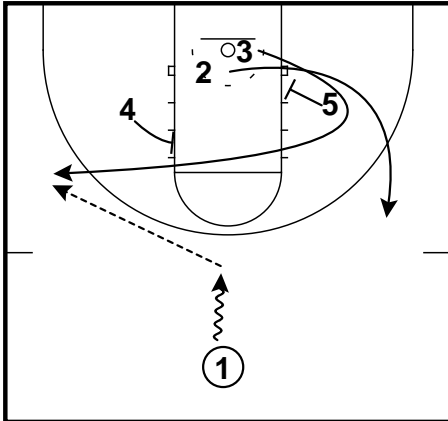

3 sets flex screen for 4. 4 cuts into postup. 5 down screens for 2. 1 throwback to 2 for shot.
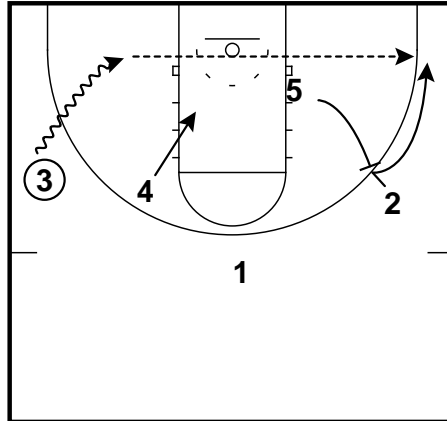
Quick Hitters

Floppy Hammer

The play starts out in a floppy set. The 3 comes off the 5 and curls to come to the opposite wing receiving a screen from the 4. The 1 hits the 3 as he comes off the 2nd screen. The 2 cuts off the 5 after the 3 to the wing.

Floppy Hammer

Right after the 2 comes off the 5, the 5 turns around and sets the hammer screen on the 2 defender bring him to the corner. The 3 right on the catch drives hard baseline looking to find the 2. At the same time the 4 rolls to the as the send option.
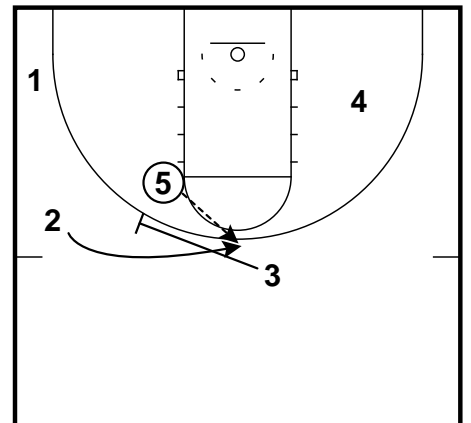
Hawks Thru X
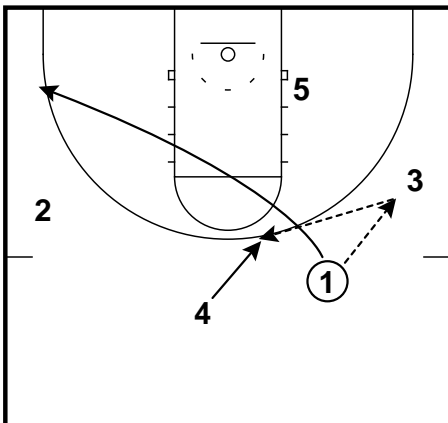
1 hits 3 on the wing and cuts through to the opposite corner. Trailer 4 fills the top of the key and gets the half-reversal

Hawks Thru X
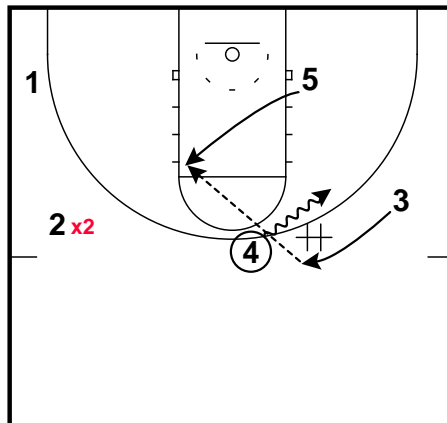
With 2 denied, instead of swinging the ball, 4 turns and dribble handoffs back to 3. 5 cuts to the opposite elbow and gets a high post entry pass from 3
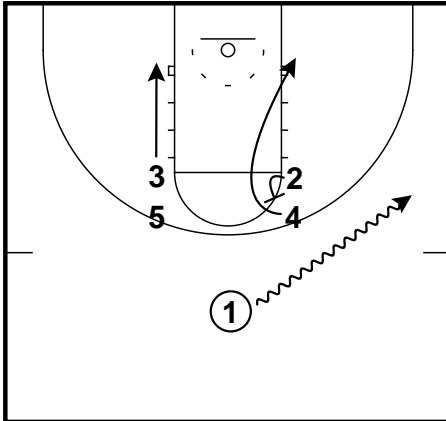
Hawks Thru X

3 curls over the top of the ball to set a level screen for 2 to come off and look for a shot. If he doesn't get it, 3 should be open for a rim attack
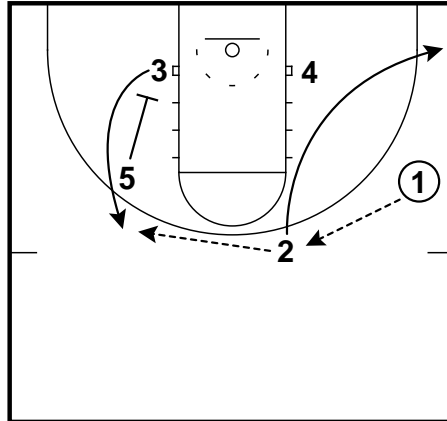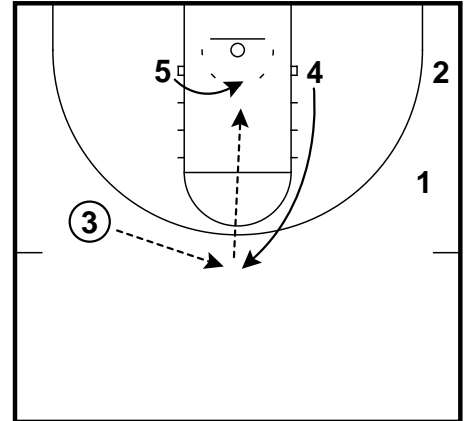
Quick Hitters

High Stacks

1 dribble entry to wing

2 back screens for 4
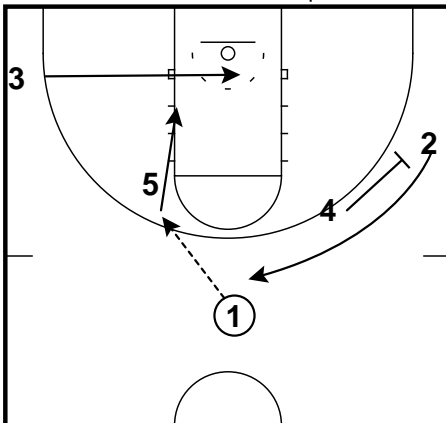
4 cuts to block

High Stacks

1 pass to 2

5 down screens for 3

2 pass to 3

2 clears to corner

High Stacks
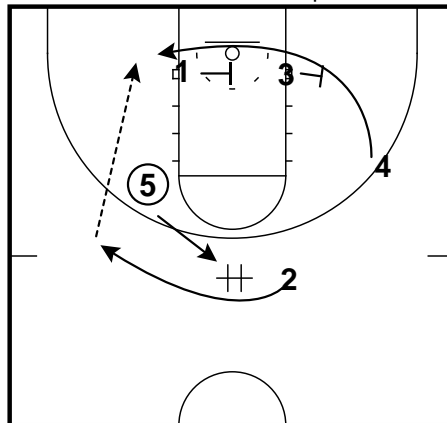

4 cuts to top

5 ducks in
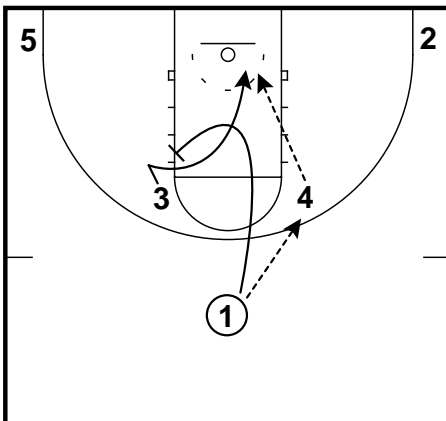
4 hi-lo pass to 5

Hook Double Rip

1 enters to 5 at the elbow while 4 sets a down screen for 2. 3 cuts to the opposite block.
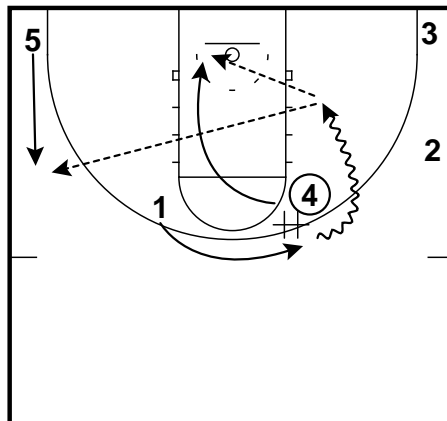
Hook Double Rip

5 does a dribble hand off for 2 while 1 and 3 set a stagger screen on the baseline for 4. 2 gets the ball to 4 on the block.
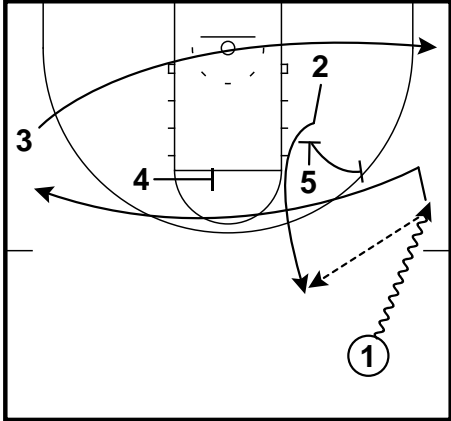
Horns Rub

Horns Rub
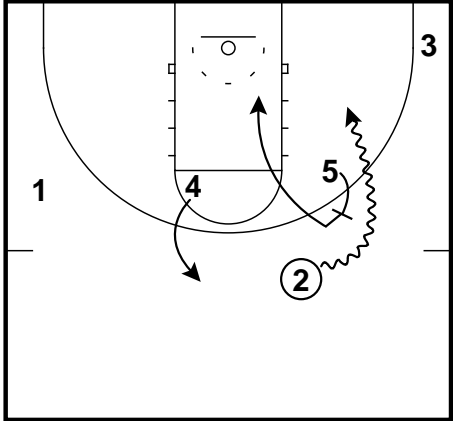

LeBron at the 4, Frye at the 5.

Quick Hitters

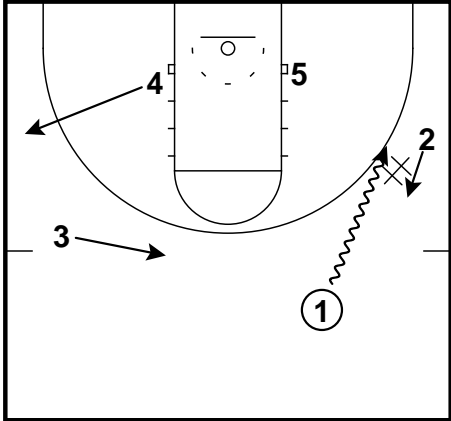### Loop It Step Up ATO

5 zipper 2. 1 swing 2. 5,4 loop 1.

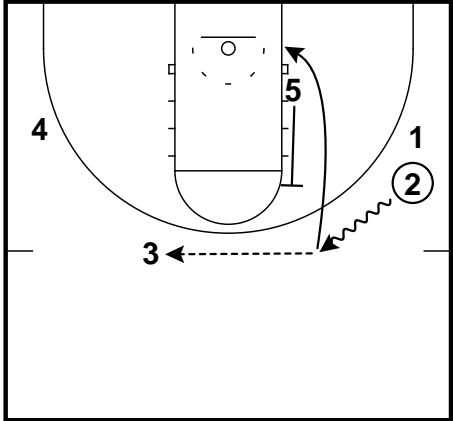### Loop It Step Up ATO

2 - 5 Step up P/R (5 roll 4 replace)
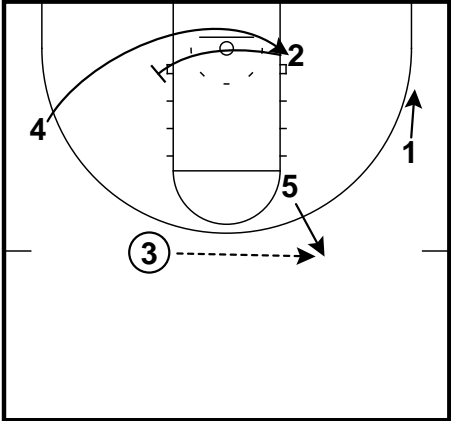
Patriot Chin Stagger

1 dribbles at 2 for a dribble handoff. 3 and 4 space around the perimeter. 3 and 4 can screen or exchange to get open.
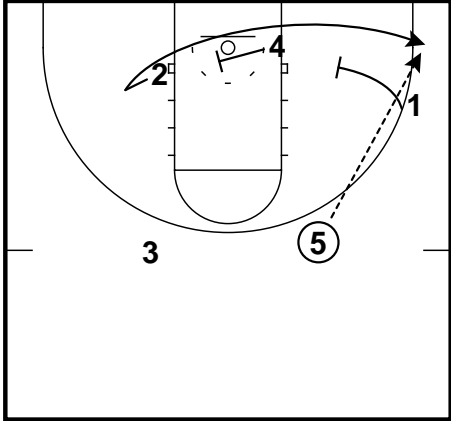
Patriot Chin Stagger

2 swings the ball to 3 and receives a backscreen from 5. 3 looks for to for a layup.

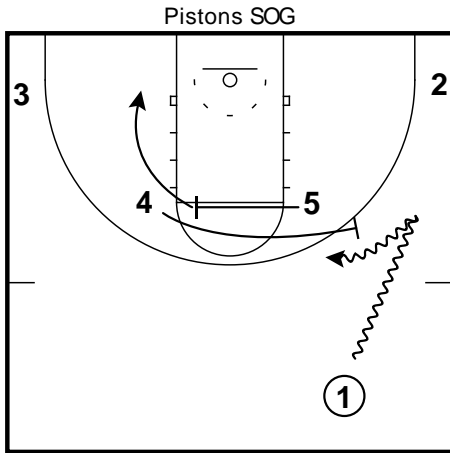### Patriot Chin Stagger

5 steps out to the perimeter to receive the pass from 3.

2 continues to cut through the lane and sets a flex screen for 4.
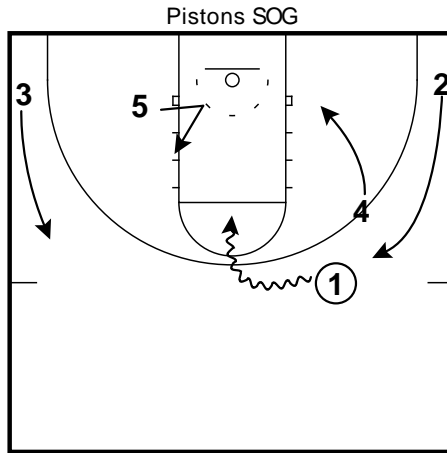
Patriot Chin Stagger

4 stops at the block and turns to set a stagger screen with 1 for 2 cutting hard to the corner.
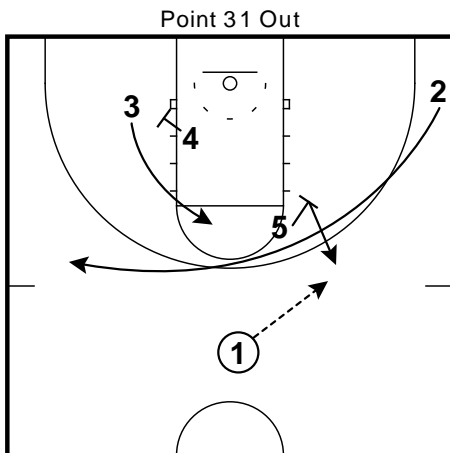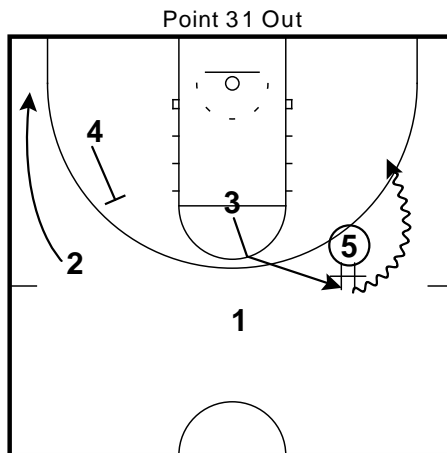
Quick Hitters

Pistons SOG

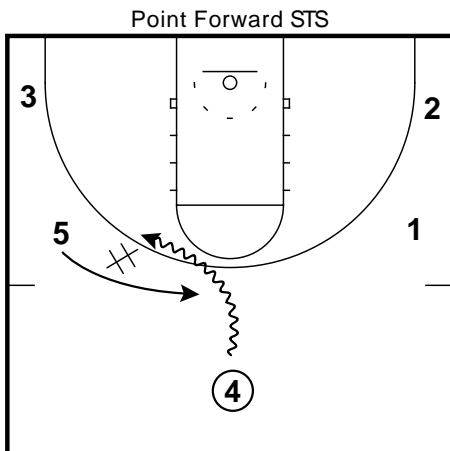5 cross 4 to Side P/R with 1. X4 shows against P/R.

Pistons SOG

As 1 turns corner, 5 ducks in. 4 rolls to basket. 2 replaces for single side bump. X5 is occupied with duck-in, X2 must bump the roll by 4. 1 has drive into paint or throwback to 2 beyond the arc.
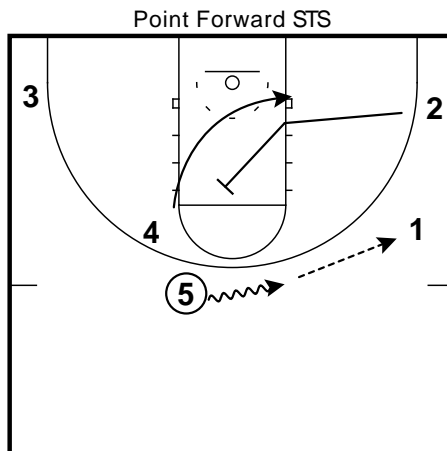
Point 31 Out

5 down screens for 2. 5 pops out for a catch from 1.

Point 31 Out

3 fakes back screen for 1. 5/3 DHO. 4 flare screens for 2.
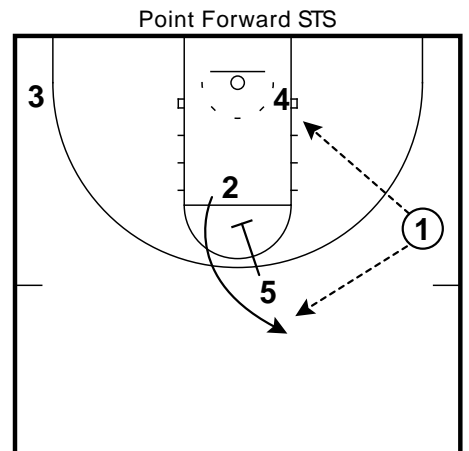
Point Forward STS

Using the "point-forward" concept 4 brings the ball into the front court and executes a dribble handoff with 5.

Point Forward STS

After the dribble handoff, 2 (desired shooter) set the back screen for 4

5 comes off the dribble handoff and passes to 1

Point Forward STS

5 then downscreens for 2 (STS)

1 has the option of entering to 4 on postup or hit 2 on the STS action